

A/R and CC Business Rules MATRIX by Sub-Systems (A/R Registry Settings)

Module	General Sub-System					Sub-Sys Priority		Payment Collection Rules			Application	Real Estate Tax Rules			Utility Billing
		*Sub-Sys By Name	Default Payer Name	Sub-Sys By Year	Sub-Sys By Cycle	Sub-Sys Priority Nb	Sub-Sys Ignore_year	Minimum amount	Minimum percent	Collect less than interest	Penalty Breakdown	(RE) Max Over	(RE) Max Shortage	(RE) Over Short	(UB) No penalty on penalty
General (ALL A/R)	--	--	--	--	--	--	--	yes	yes	--	--	--	--	--	--
Aircraft Excise	ar	yes		yes	--	yes	ac_	yes	yes	yes	--	--	--	--	--
Bankruptcy	br	same	NA_ID from PC_OWNER (link by the P_ID in AR_MASTER)	yes	--	yes	br_	yes	yes	yes	--	--	--	--	--
Boat Excise Tax	bt	yes		yes	--	yes	bt_	yes	yes	yes	--	--	--	--	--
Delinquency	dc	same	NA_ID from PC_OWNER (link by the P_ID in AR_MASTER)	--	--	yes	dc_	--	--	--	--	--	--	--	--
Land Management	pm	yes	NA_ID from PC_OWNER (link by the P_ID in AR_MASTER)	yes	--	yes	lm_	--	--	yes	--	--	--	--	--
Land Management 2	?	yes	NA_ID from PC_OWNER (link by the P_ID in AR_MASTER)												
Misc Billing	mb	yes		yes	--	yes	mb_	--	--	yes	--	--	--	--	--
Motor Vehicle	mv	yes		yes	--	yes	mv_	yes	yes	yes	--	--	--	--	--
Personal Property	pp	yes	NA_ID from PP_ASSESSMENT with a	yes	yes	yes	pp_	yes	yes	yes	yes	--	--	--	--
Real Property	re	yes	NA_ID from NA_MAILING_INDEX w	yes	yes	yes	re_	yes	yes	yes	yes	yes	yes	yes	--
Self Reported Tax	st	yes	NA_ID from NA_MAILING_INDEX w	yes	--	yes	st_	yes	yes	yes	--	--	--	--	--
Special Assessment	sa	yes	NA_ID from PC_OWNER (link by the	yes	--	yes	sa_	--	--	yes	--	--	--	--	--
Tax Title	tt	same	NA_ID from PC_OWNER (link by the	yes	--	yes	tt_	yes	yes	yes	yes	--	--	--	--
Tax Title - Land Management	tl	same	NA_ID from PC_OWNER (link by the	yes	--	yes	tl_	yes	yes	yes	--	--	--	--	--
Tax Title - Personal Property	tp	same	NA_ID from PC_OWNER (link by the	yes	--	yes	tp_	yes	yes	yes	--	--	--	--	--
Utility Billing	ub	yes	NA_ID from NA_MAILING_INDEX w	yes	--	yes	ub_	--	--	yes	yes	--	--	--	yes

\*Note: System Registry [Sub-System] = Determines if sub-system is by name